

It's All About the Performance, Right?

SQL PASS Performance Virtual Chapter

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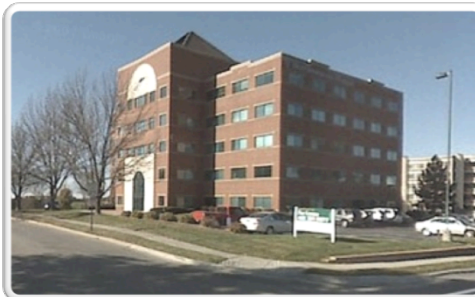


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About HoB

- ▣ Founded in 1998
- ▣ Partner-Focused Strategy
- ▣ House of Brick Key Services
 - ▣ Virtualization and Cloud Computing — VBCA
 - ▣ Replatforming and Data Migration
 - ▣ Managed Services



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About David








David Klee

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Database Administrator 2008
 Database Administrator on SQL Server® 2005
 Database Developer 2008

- SQL Server Principal Architect, practice lead
- Experience in Microsoft, VMware, Linux, networking, security, application development technologies

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Bottom Line Up Front...

- Your application users do **not** care about SAN technologies, networking, code, or databases
- Their data must be there in their apps when they click the buttons, when they want it and the way they want it
- It's your job as a DBA to:
 - Ensure that the data is accurate and available
 - Attempt to build resiliency so failures go unnoticed
 - Recover the environment ASAP during an outage
- To the business users, nothing else really matters
- ... And why **should** they have to worry about these things?

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Define Reasonable Performance

- ▣ Reasonable System Performance = Removal of all bottlenecks that are slowing a system to below acceptable levels
- ▣ Reasonable System Performance != Absolute fastest performance, no matter the situation, application, or cost
- ▣ What are acceptable levels?
- ▣ How do you determine acceptable levels?



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Your Current Situation

Proactive (Tuning)



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Start Here!

Reactive (Triage)



<http://www.flickr.com/photos/scottcawley/7510732206/>

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What Can You Do Proactively?

Let's collect data!

- ▣ Baseline ongoing system performance
- ▣ Third party performance monitoring tools
- ▣ Windows Perfmon data collection
- ▣ Performance Data Warehouse
- ▣ Custom baseline repository
- ▣ Expose your bottlenecks



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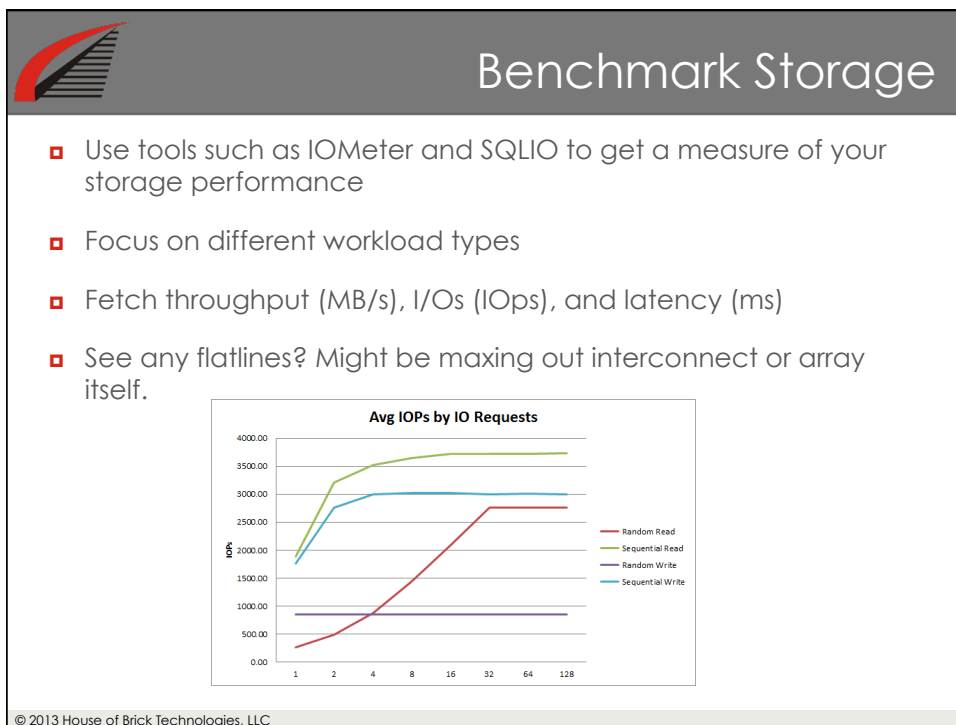
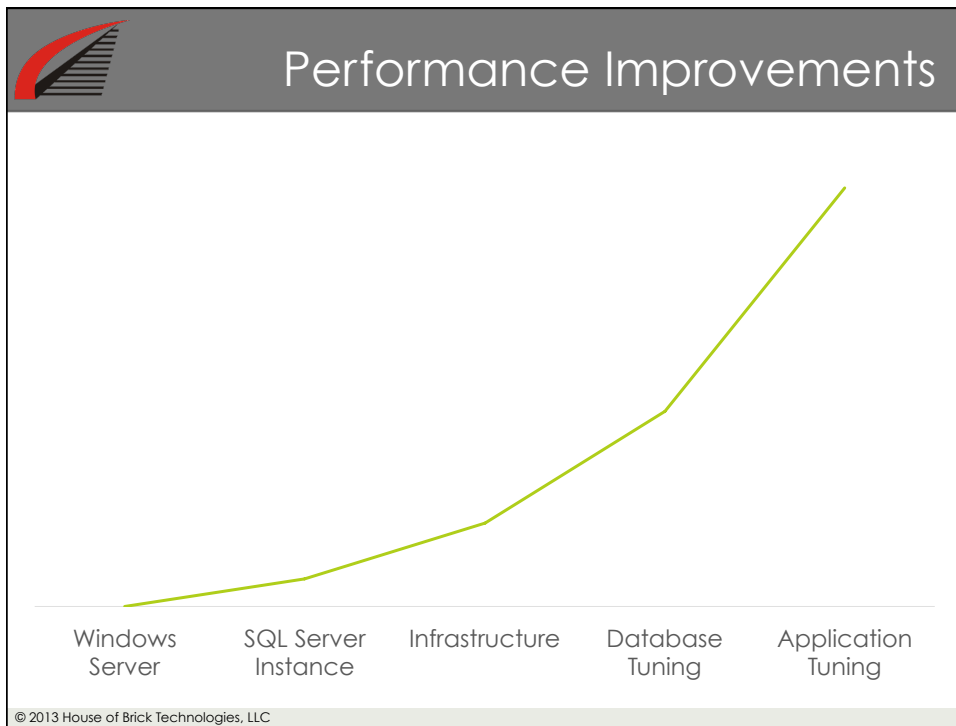
Out of Scope?

- ▣ DBAs should be SQL Server experts, but should also be knowledgeable of the environment **around** their data
- ▣ Any of the layers can contribute to system performance degradation, but you will most likely be called first
- ▣ These layers include:
 - ▣ Storage
 - ▣ Storage interconnects
 - ▣ Any virtualization
 - ▣ Networking
 - ▣ Operating system
 - ▣ Application
- ▣ Even if you don't directly have access to these, you **DO** have indirect access that you can test.



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Virtualization Performance

- ▣ Virtualization layer should expose Windows Perfmon counters

VMware vSphere

- \VM Processor\% Processor
- \VM Processor\CPU stolen time
- \VM Processor\Limit in MHz
- \VM Memory\Memory Active
- \VM Memory\Memory Ballooned
- \VM Memory\Memory Limit
- \VM Memory\Memory Used


Microsoft Hyper-V

- \Hyper-V Hypervisor Logical Processor (*) \% Total Run Time
- \Hyper-V Hypervisor Logical Processor (*) \% Guest Run Time
- \Hyper-V Hypervisor Logical Processor (*) \% Hypervisor Run Time
- \Hyper-V Hypervisor Root Virtual Processor (*) \ *
- \Hyper-V Hypervisor Virtual Processor (*) \ *


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Networking Performance

- ▣ Use iperf to test network throughput performance
- ▣ Windows build at <http://linhost.info/2010/02/iperf-on-windows/>



Client





Server

```

C:\Windows\system32\cmd.exe
C:\Users\dklee>iperf -c 192.168.30.38 -t 10
Client connecting to 192.168.30.38, TCP port 5001
TCP window size: 8.00 KByte (default)
[156] local 192.168.31.122 port 62567 connected with 192.168.30.38 port 5001
[ ID] Interval      Transfer    Bandwidth
[156] 0.0-10.0 sec  322 MBytes  270 Mbits/sec
C:\Users\dklee>


```

```

Administrator: Command Prompt - iperf -s
C:\>iperf -s
Server listening on TCP port 5001
TCP window size: 8.00 KByte (default)
[248] local 192.168.30.38 port 5001 connected with 192.168.31.122 port 62567
[248] 0.0-10.0 sec  322 MBytes  270 Mbits/sec


```

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OS Basics for DBAs

- ▣ 32 or 64 bit?
- ▣ Service Pack and patch status
- ▣ Latest BIOS and driver revisions
- ▣ Partitions
 - ▣ Alignment and block size
 - ▣ Basic, Dynamic, or GPT disk
 - ▣ Fragmentation
 - ▣ Swapping
- ▣ Non-default software (A/V, etc.)
- ▣ Windows Server quirks
 - ▣ I.E. Memory consumption during 'push' network traffic




Windows Server 2012



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Benchmark – DB Performance

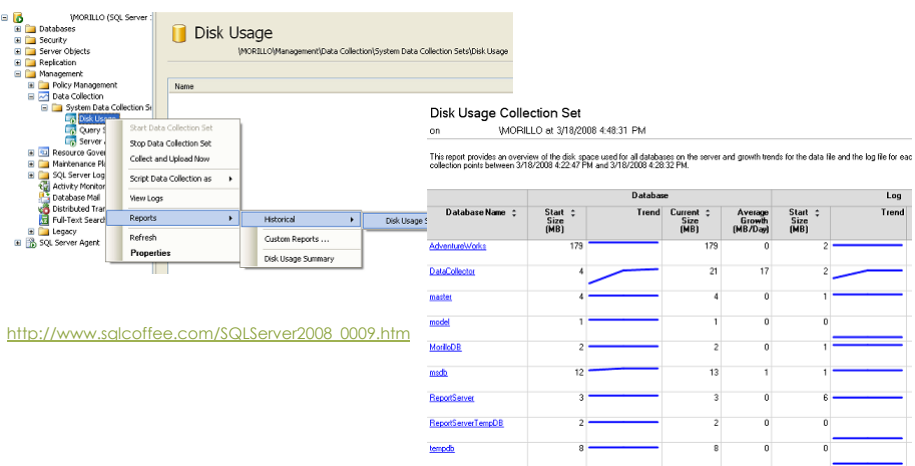
- ▣ Every environment is different!
- ▣ Reports / Jobs / Etc.
 - ▣ Average Runtimes
- ▣ Query Performance
 - ▣ CPU Impact
 - ▣ Memory Impact
 - ▣ Storage Impact
 - ▣ TempDB Impact
- ▣ Application owners should be involved in benchmarking process

- ▣ Tools
 - ▣ Perfmon
 - ▣ Extended Events
 - ▣ Simple things:
 - ▣ Set statistics io on/off
 - ▣ Set statistics time on/off
- ▣ Establish performance thresholds and high / low water marks
- ▣ Think about workloads by time of day / day of week, month, quarter, etc.

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Performance Data Collector

- ▣ You should already own this!
- ▣ <http://msdn.microsoft.com/en-us/library/bb677179.aspx>



Disk Usage Collection Set
on (MORILLO at 3/18/2008 4:48:31 PM)

This report provides an overview of the disk space used for all databases on the server and growth trends for the data file and the log file for each collection points between 3/18/2008 4:22:47 PM and 3/18/2008 4:28:32 PM.

Database Name	Start Size (MB)	Trend	Current Size (MB)	Average Growth (MB/D-avg)	Start Size (MB)	Log Trend
Adventureworks	179		179	0	2	
DataCollector	4		21	17	2	
master	4		4	0	1	
model	1		1	0	0	
msdb	2		2	0	1	
ReportServer	12		13	1	1	
ReportServerTempDB	3		3	0	6	
tempdb	2		2	0	0	
	8		8	0	0	

http://www.sqlcoffee.com/SQLServer2008_0009.htm

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Third-Party Performance Tools



SQLSENTRY



idera
TOOLS FOR SQL SERVER,
SHAREPOINT, AND POWERSHELL



redgate
ingeniously simple tools



CONFIO
SOFTWARE



QUEST SOFTWARE
Simplicity At Work™



solarwinds



embarcadero



PRECISE
Performance intelligence from click to storage.

NOT A COMPLETE LIST!

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Custom Performance Collection

- **Easiest Places to Start:**
- Glenn Berry – SQL Server Diagnostics Queries
 - <http://sqlserverperformance.wordpress.com>
- Brent Ozar – SQL Blitz
 - <http://www.brentozar.com/blitz>
- Helpful to create a baseline repository
 - <http://www.sql-server-performance.com/2010/baseline-repository/>

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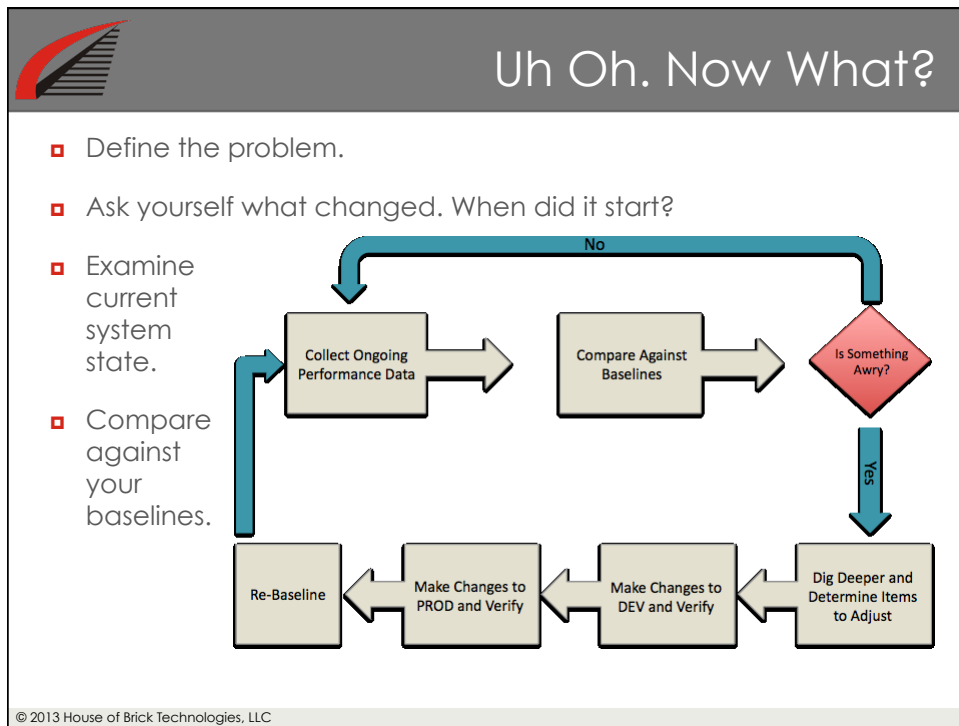


And Now For Reactive Activities...



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Determine Your Issue's Scope

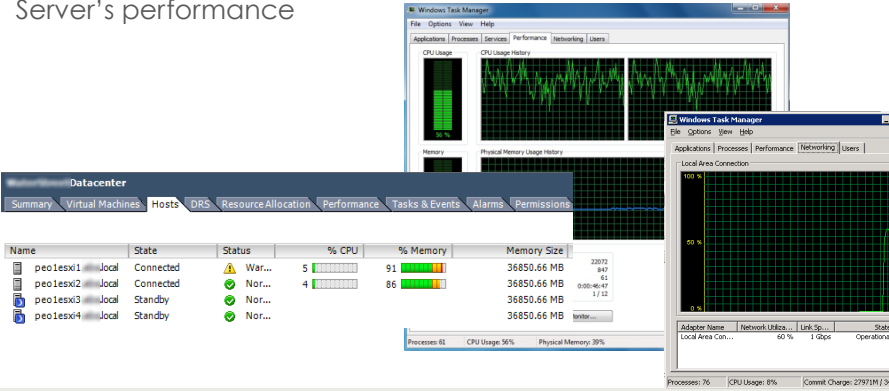
- ▣ Is everything running slow? Or is it just an individual query?
- ▣ Try to narrow down as far as you can go from a topical investigation
- ▣ If it is *everything*, put on your fire fighting hat and get started!
- ▣ Do not 'just start trying things'!

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Is It Really SQL Server?

- ❑ Other things execute on that server other than sqlserver.exe
- ❑ Rule them out first. You'd be surprised what can run!
- ❑ Antivirus scans, system backups, application servers, network traffic, SAN contention, etc. – all can negatively impact your SQL Server's performance



Name	State	Status	% CPU	% Memory	Memory Size
peoiesx1	Local	Connected	5	91	36850.66 MB
peoiesx2	Local	Connected	4	86	36850.66 MB
peoiesx3	Local	Standby			36850.66 MB
peoiesx4	Local	Standby			36850.66 MB

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Single Query

- ❑ Has it always run slow, or is it running slow now?
- ❑ Did someone load a lot of data recently?
- ❑ If just one query is running slow, check the execution plan of the query
 - ❑ Indexes and stats
 - ❑ Stuck execution plan
 - ❑ Pain points in the execution plan
 - ❑ Memory
- ❑ Does it run fast when connected locally but slow when executed remotely by the application?
 - ❑ Network performance? 'Client Processing'?
 - ❑ Situational!
 - ❑ (<http://www.sommarskog.se/query-plan-mysteries.html>)

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Ask SQL Server What Hurts

- My performance triage method starts by quoting Paul Randal...
- “Where does it hurt?” Let's check the wait stats!
 - SQL Server Diagnostic Queries @ sqlserverperformance.wordpress.com – SQL Server 2012, April 2013

-- Isolate top waits for server instance since last restart or statistics clear (Query 26) (Top Waits)
 -- New SQL Server 2012-specific version
 WITH Waits
 AS (SELECT wait_type, CAST(wait_time_ms / 1000. AS DECIMAL(12, 2)) AS [wait_time_s],
 CAST(100. * wait_time_ms / SUM(wait_time_ms) OVER () AS decimal(12,2)) AS [pct],
 ROW_NUMBER() OVER (ORDER BY wait_time_ms DESC) AS m
 FROM sys.dm_os_wait_stats WITH (NOLOCK))
 WHERE wait_type NOT IN (N'CLR_SEMAPHORE', N'LAZYWRITER_SLEEP', N'RESOURCE_QUEUE', N'SLEEP_TASK',
 N'SLEEP_SYSTEMTASK', N'SQLTRACE_BUFFER_FLUSH', N'WAITFOR', N'LOGMGR_QUEUE',
 N'CHECKPOINT_QUEUE', N'REQUEST_FOR_DEADLOCK_SEARCH', N'XE_TIMER_EVENT',
 N'BROKER_TO_FLUSH', N'BROKER_TASK_STOP', N'CLR_MANUAL_EVENT', N'CLR_AUTO_EVENT',
 N'DISPATCHER_QUEUE_SEMAPHORE', N'FT_ITS_SCHEDULER_IDLE_WAIT', N'XE_DISPATCHER_WAIT',
 N'XE_DISPATCHER_JOIN', N'SQLTRACE_INCREMENTAL_FLUSH_SLEEP', N'ONDEMAND_TASK_QUEUE',
 N'BROKER_EVENTHANDLER', N'SLEEP_BPOOL_FLUSH', N'SLEEP_DBSTARTUP', N'DIRTY_PAGE_POLL',
 N'HADR_FILESTREAM_IOMGR_IOCOMPLETION', N'SP_SERVER_DIAGNOSTICS_SLEEP'))
 Running_Waits
 AS (SELECT W1.wait_type, wait_time_s, pct,
 SUM(pct) OVER(ORDER BY pct DESC ROWS UNBOUNDED PRECEDING) AS [running_pct]
 FROM Waits AS W1)
 SELECT wait_type, wait_time_s, pct, running_pct
 FROM Running_Waits
 WHERE running_pct - pct <= 99
 ORDER BY running_pct
 OPTION (RECOMPILE);

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So What Hurts?

- Ask SQL Server where it hurts, but do not jump to any conclusions just yet...
- Categories
 - CPU
 - Storage
 - Network
 - Locks
 - Other Stuff
- Let the wait stat data lead you to additional investigation

	wait_type	wait_time_s	pct	running_pct
1	CXPACKET	1103.01	37.55	37.55
2	OLEDDB	627.37	21.36	58.91
3	BACKUIO	190.08	6.47	65.38
4	BACKUPTHREAD	154.76	5.27	70.65
5	ASYNC_IO_COMPLETION	133.31	4.54	75.19
6	BACKUPBUFFER	122.44	4.17	79.36
7	LCK_M_S	111.36	3.79	83.15
8	PREEMPTIVE_OS_FILEOPS	72.69	2.47	85.62
9	PAGEIOLATCH_SH	60.16	2.05	87.67
10	SOS_SCHEDULER_YIELD	53.23	1.81	89.48
11	MSQL_XP	47.55	1.62	91.10
12	IO_COMPLETION	35.25	1.20	92.30
13	CHKPT	22.92	0.78	93.08
14	SLEEP_MASTERDBREADY	22.88	0.78	93.86
15	WRITELOG	19.87	0.68	94.54
16	PREEMPTIVE_OS_LIBRARYOPS	19.67	0.67	95.21

Reference: <http://bit.ly/ZJ4usd>
<http://www.brentozar.com/sql/wait-stats/>
<http://bit.ly/15CUCYI>

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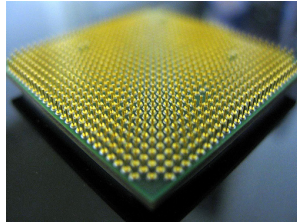
What Are The Waits?

- ▣ CPU
 - ▣ CX_PACKET
 - ▣ THREADPOOL
- ▣ Memory
 - ▣ PAGELATCH_XX
 - ▣ RESOURCE_SEMAPHORE
- ▣ Storage
 - ▣ PAGEIOLATCH_XX
 - ▣ WRITELOG
 - ▣ BACKUIO
 - ▣ BACKUPBUFFER
 - ▣ IO_COMPLETION
 - ▣ SOS_SCHEDULER_YIELD
- ▣ Network
 - ▣ ASYNC_NETWORK_IO
- ▣ Locks and Latches
 - ▣ PAGEIOLATCH_XX
 - ▣ PAGELATCH_XX
 - ▣ LCK_M_XX
 - ▣ LATCH_XX
- ▣ Other Stuff
 - ▣ ONDEMAND_TASK_QUEUE
 - ▣ OLEDB
 - ▣ MSQL_XP

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Symptom: CPU

- ▣ Obvious – code change that introduced bad code!
- ▣ High number of recompilations
- ▣ Query with high CPU consumption, or one with low CPU consumption but very high execution counts
- ▣ Inappropriate MaxDOP or Cost Threshold for Parallelism settings
- ▣ Out of date statistics
- ▣ Bad query execution plan
- ▣ Resource contention / blocked processes
- ▣ Anyone running a Profiler trace?
- ▣ Someone manually running ad-hoc queries?
- ▣ Windows CPU power plan set to balanced



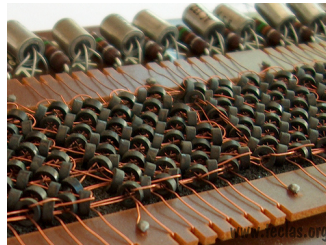
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Symptom: Memory

- ▣ Max Server Memory set too low
- ▣ Low memory for the OS is causing excessive paging
 - ▣ Want GT 150MB free for OS to stop panickingLow Page Life Expectancy
 - ▣ 300 is not the magic number! <http://bit.ly/11kv1O3>
- ▣ Buffer pool pressure or outside
 - ▣ Linked Servers, CLR, etc.
- ▣ Buffer Cache hit ratio LT 90%
- ▣ DBCC MEMORYSTATUS
- ▣ Read More:
 - ▣ <http://bit.ly/YnOqTM> and <http://bit.ly/X03Ghv>



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Symptom: Storage

- ▣ RAID type, cache amounts, and interconnect speed
- ▣ Excessive disk stalls and latencies
- ▣ Correlated events
 - ▣ Lack of memory
 - ▣ Poorly constructed, unused, or missing indexes
- ▣ Background activity spike
 - ▣ Background from the server
 - ▣ Background on the same set of disks
 - ▣ Background on SAN controller
 - ▣ Background on interconnects
- ▣ Fragmentation / Fill Factor
- ▣ Database Design (GUIDs)




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Symptom: Network

- Identify
 - Is it from within SQL Server
 - Bottlenecked by physical infrastructure
 - Abnormal problem elsewhere
- Usual cause: Application cannot process data as fast as SQL Server can send it
- Application design
 - Sending too much data for the app to filter quickly
 - Pagination techniques
 - SELECT * FROM...




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Symptom: Other

- Misuse of transactions, triggers, or cursors – locking/blocking
- Mixing OLTP, OLAP, and reporting workloads – locking/blocking
- Long running queries - everything
- TempDB contention – latch contention
- 'Noisy neighbor' conditions
- Virtualization – host contention
- Only a billion other things that can go wrong!*



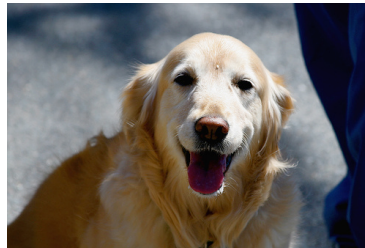
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In Conclusion...

- ▣ Proactive
 - ▣ Understand SQL Server internals and troubleshooting techniques
 - ▣ Understanding your environment, workloads, and bottlenecks
 - ▣ Establishing your various workload baselines
 - ▣ Monitoring performance statistics to know when something is abnormal
- ▣ Reactive
 - ▣ Deep understanding of the workload(s) and its relation to the system stack so you can dive in quickly and perform root cause analysis
 - ▣ Effective (not trial and error) triage and remediation through cause (and not symptom) identification



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Questions



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